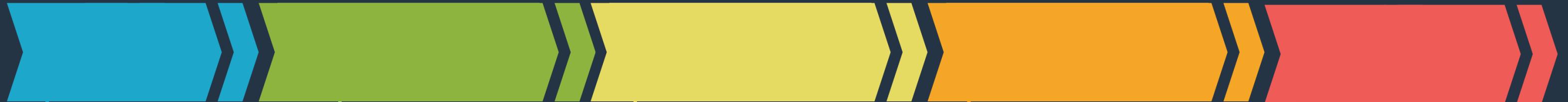


Faculty: Art & Design
Subject Area: Fine Art



YEAR 9 – FINE ART



1

Induction Project - 'See it Sketch it'

Baseline assessment
Observational Drawing

This project helps students to develop their drawing skills. They practice proportion, accuracy, tone, texture, and mark making. The aim is to build confidence, in preparation for future art projects.

2

Project 2 – Day of the Dead vs Damien Hirst

Students learn about the colourful Day of the Dead celebration, its skull art, and the work of Damien Hirst. They explore how different cultures show life and death through art.

Through drawing, monoprinting, mixed media, and clay, students develop practical art skills, creativity, and an understanding of symbolism in visual language.

3

Project 3 – Facial Features (Eyes)

In this project, students explore the intricate details of facial features, focusing on the eyes. Inspired by the bold, expressive works of artist Françoise Nielly, students will learn to draw and paint eyes with dynamic, exaggerated forms and vivid colours. Through this project, students develop key skills in observation, precision, and the use of colour contrast to create intensity. They will also gain an understanding of composition and texture, learning to use paint or mixed media to evoke emotion and energy within their artwork.

4

Project 4 - My Space Architecture & Landscape

In this project, students will explore places that feel personal or local to them, taking inspiration from familiar buildings and landscapes. They will learn how to abstract real environments into shapes, patterns, and colours, developing creative ways to represent space. Through painting, drawing, and collage, students will experiment with composition and layering, using recycled packaging as a sustainable surface for their artwork.

5

Project 5 – Collage

In this project, students will explore the art of collage by cutting, arranging, and layering images to create unique compositions. They will develop skills in design, composition, and visual storytelling, while learning how to express personal or cultural ideas through their work. Students will also practice fine motor skills, creative risk-taking, and experimentation with different materials and techniques.

GCSE – FINE ART



1

Growth & Decay Part 1

In this project, students will explore the theme of Growth and Decay through a range of materials and processes. The project begins with a series of practical workshops designed to build key skills in drawing, mark-making, ink and biro studies, and experimental printmaking, including lino printing. Students will also use photography to capture imagery related to the theme, developing their ideas further into personal, mixed media responses.

As part of their contextual studies, students will research and analyse a selection of contemporary artists who explore materials in inventive ways. From this, each student will select one artist to focus on in greater depth, using their work as inspiration to refine and develop their own ideas. The project will culminate in a final mixed media outcome, demonstrating a journey of experimentation, research, idea development, and personal expression.

This project develops core GCSE skills including observational drawing, experimental mark-making, exploring print and photographic processes, artist research and analysis, and the ability to refine and realise ideas in a creative final outcome.

2

Growth & Decay Part 2

3

People & Portraits Part 1

Students will complete a major component of their GCSE Art & Design coursework based on the theme People and Portraits. This project counts for 60% of the final GCSE grade. Part 1 in Year 10 and Part 2 in Year 11.

Throughout the project, students will develop their skills in drawing, painting, mixed media, printmaking, and digital techniques, building confidence in both traditional and experimental approaches. They will research and analyse the work of a range of portrait artists, gaining an understanding of different styles, cultural contexts, and artistic intentions.

Students will apply these insights to their own work by experimenting with materials, media, and processes of their choice, recording their progress in a sketchbook. This will help them refine their technical skills, improve their observational drawing, and strengthen their ability to develop personal and creative ideas.

The project will culminate in the creation of a final piece that demonstrates their creativity, individuality, and understanding of the theme.

4

People & Portraits Part 2

GCSE – FINE ART



5

People & Portraits Part 3

Students complete a major component of their GCSE Art & Design coursework based on the theme People and Portraits. This project counts for 60% of the final GCSE grade.

Throughout the project, students develop their skills in drawing, painting, mixed media, printmaking, and digital techniques, building confidence in both traditional and experimental approaches. They research and analyse the work of a range of portrait artists, gaining an understanding of different styles, cultural contexts, and artistic intentions.

Students apply these insights to their work by experimenting with materials, media, and processes of their choice, recording progress in a sketchbook. This will refine technical skills, improve observational drawing, and strengthen ability to develop personal and creative ideas. The project will culminate in the creation of a final piece that demonstrates creativity, individuality, and understanding of the theme.

6

Externally Set Assignment (40% of Final Grade)

In this externally set assignment project, students use the skills they have learned to create personal and original artwork based on a chosen theme. They will research artists and ideas, experiment with different materials and techniques, and develop observational drawing, painting and photography skills.

Throughout the project, students will reflect on their work and refine their ideas to produce a final piece that shows their creativity and understanding.

The final design work is created during a 10 hour exam, where students work independently to complete their final piece or series of final outcomes.

7

Review and refine coursework

Remaining time will be for review and revisit Supporting evidence and Sustained Project work ahead of final submission and moderation.

A LEVEL – FINE ART

01. Ways of Seeing: Popcorn

This project uses the subject of popcorn to encourage students to look closely at a familiar object and reinterpret it in new and imaginative ways. By exploring its form, texture, and transformation, students develop observational skills while pushing the boundaries of traditional drawing. The project challenges conventional ideas of what drawing can be, encouraging experimentation with scale, media, mark-making, and abstraction. Students build confidence in risk-taking, personal expression, and developing a more independent creative voice. Skills developed include critical observation, exploratory drawing, creative problem-solving, and refinement of techniques, all of which support the A-level Fine Art focus on developing ideas, experimenting with materials, recording insights, and presenting a personal response.

02. Ways of Seeing: Still Life

This project introduces students to the theme 'Ways of Seeing' through the study of still life. Students investigate how observation influences artistic interpretation, developing ability to record from first-hand sources and experiment with a range of processes. Practical work will include drawing, photography, printmaking, and mixed media, enabling students to refine technical skills, explore composition, and experiment with scale, surface, and mark-making. Through this project, students strengthen their ability to analyse visual language, make purposeful material choices, and develop a personal, creative response—building the core skills of recording, experimenting, developing, and presenting, in line with the AQA Fine Art assessment objectives.

03. Component 1: Personal Investigation (60% of A Level)

Students complete a major body of work based on a theme of their choice, spanning Part 1 across Years 12 and part 2 and 3 over year 13. Students research artists and movements relevant to their theme, experiment with a variety of techniques and media, and develop personal ideas. The focus is on fostering creativity, technical skill, and critical thinking. By the end of the unit, students produce a final piece that demonstrates their conceptual understanding, skill development, and ability to articulate a personal artistic response. Key skills developed include visual analysis, experimentation with materials, idea development, and reflective practice.

Component 1: Personal Investigation (60% of A Level)

In year 13 students continue develop one major body of work based on a self-chosen theme, spanning research, experimentation, and idea development.

Students explore relevant artists and movements, experiment with diverse techniques and media, and refine their personal creative style. Students also produce a written essay (1,000–3,000 words) that critically analyses their theme, research, and artistic process. Key skills developed include visual analysis, creative experimentation, technical proficiency, reflective practice, and critical writing. The unit culminates in a final piece demonstrating both conceptual understanding and artistic skill.

Externally Set Assignment (40% of Final Grade)

In this unit, students respond to a theme set by AQA, developing a focused project within a limited timeframe.

They research relevant artists, explore a range of techniques and media, and develop personal ideas leading to a final resolved piece. The unit develops skills in time management, independent research, experimentation, problem-solving, and critical reflection, while refining technical ability and personal artistic expression.

Review and refine coursework

Remaining time will be for review and revisit Supporting evidence and Sustained Project work ahead of final submission and moderation.